Written by Zaatharen Monday, 11 November 2013 18:01



Core: P10 250MHz ?bit

Memory: 256MB DDR 600MHz 256bit Year: 2003 Bus: AGP 8x Made: 150nm Pixel

pipelines: 4

TMU per pipeline:

1

Pixel shaders:

4 (v 1.3)

Vertex shaders:

4 (v 2.0)

DirectX:

8.1

Memory bandwith:

20 GB/s

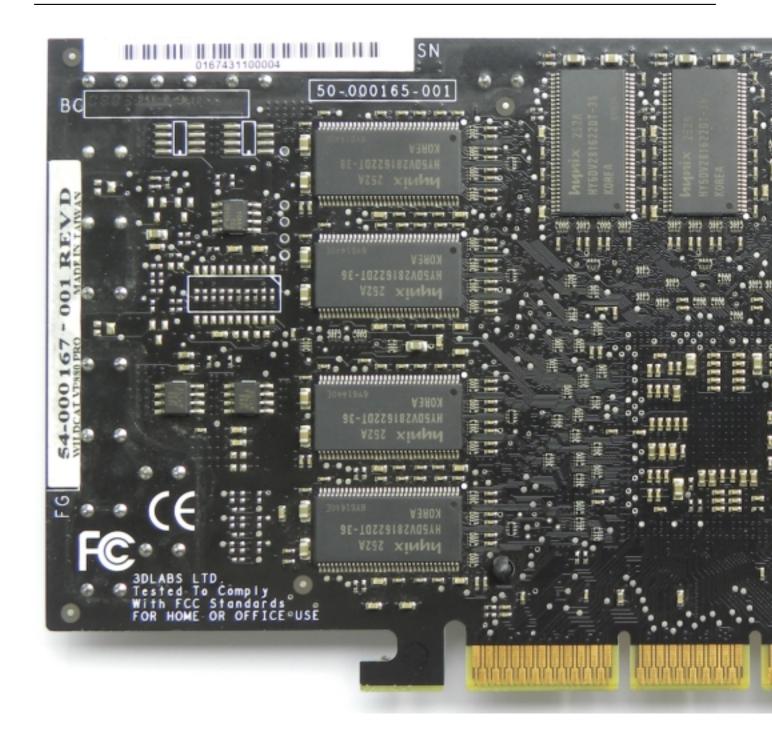
Transistors:

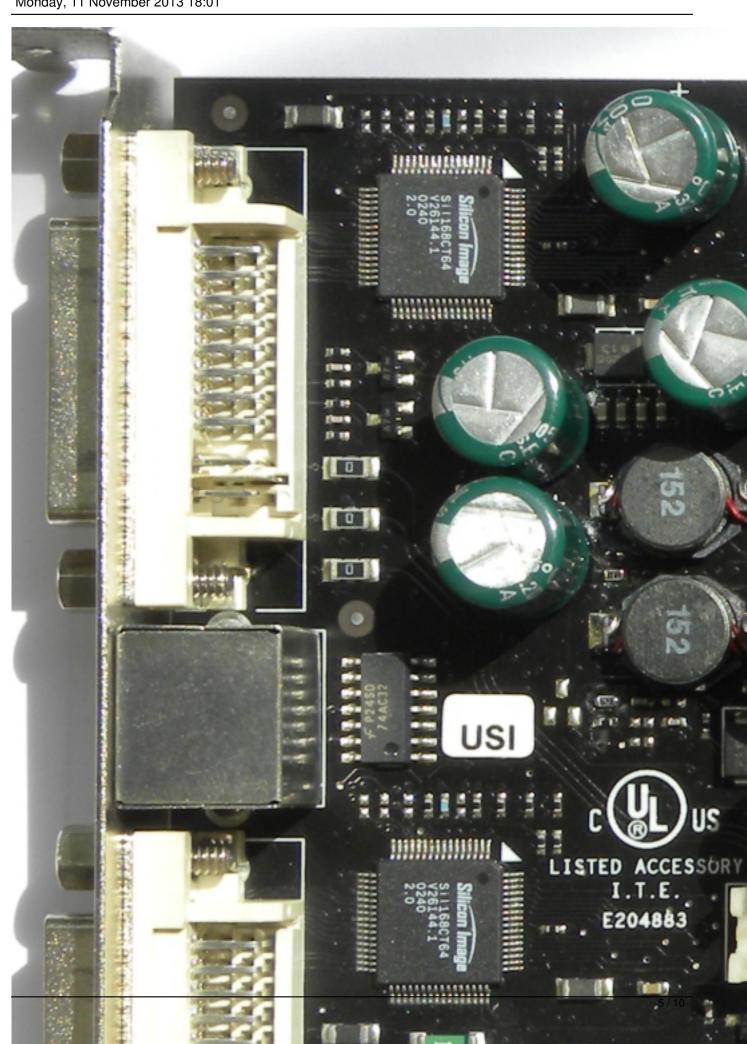
76 million

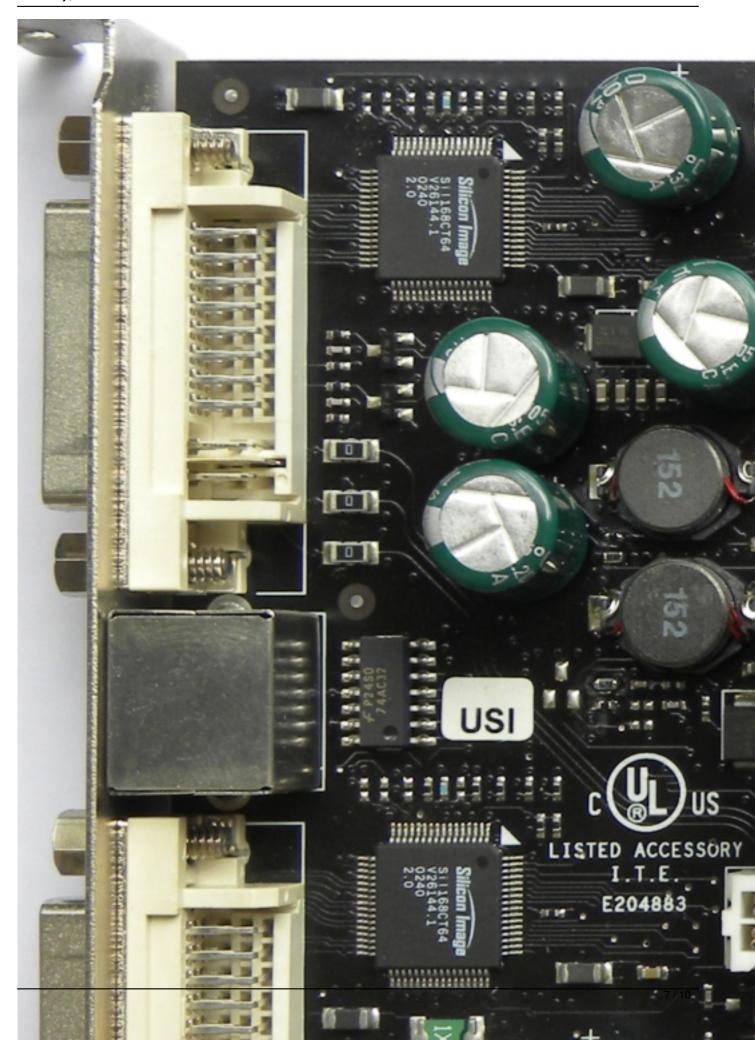
{webgallery}

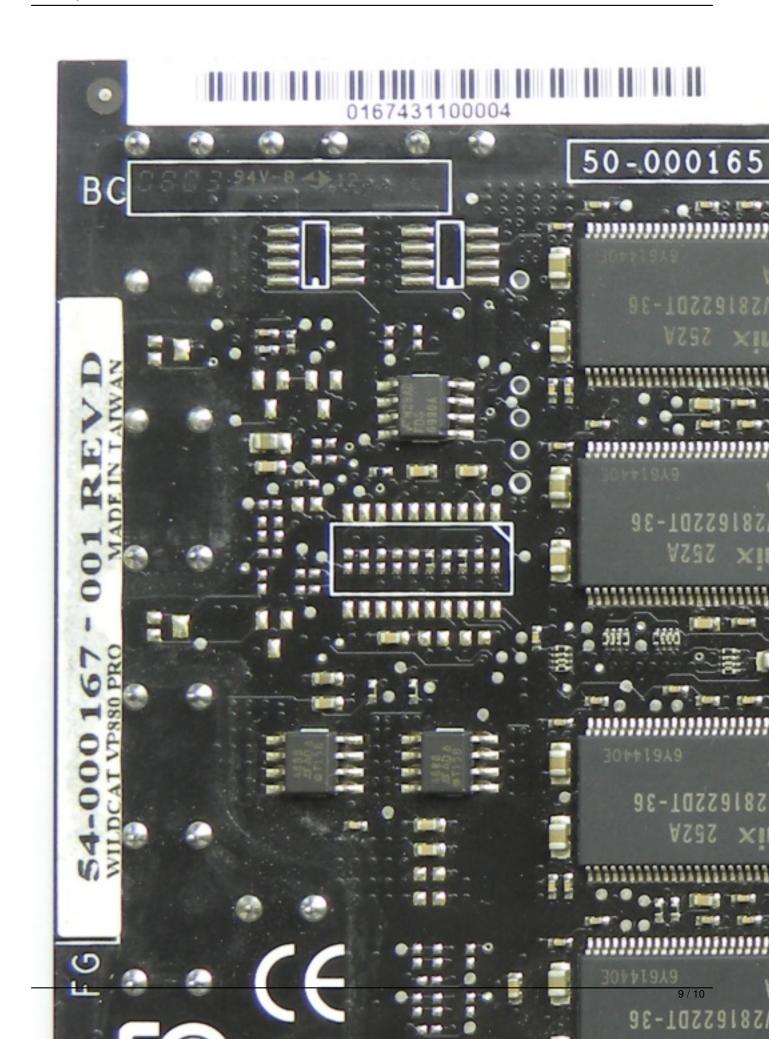












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