Written by Zaatharen Friday, 25 April 2014 13:18



Core: R600 600MHz 256bit

Memory: 256MB GDDR3 1600MHz 256bit Year: 2007 Bus: PCI-E16x Made: 80nm Transist

ors: 700

milion

ROPs: 16 TMUs: 16 DirectX: 10 Unified shaders: 240 (v 4.0) Memory bandwith: 51,2

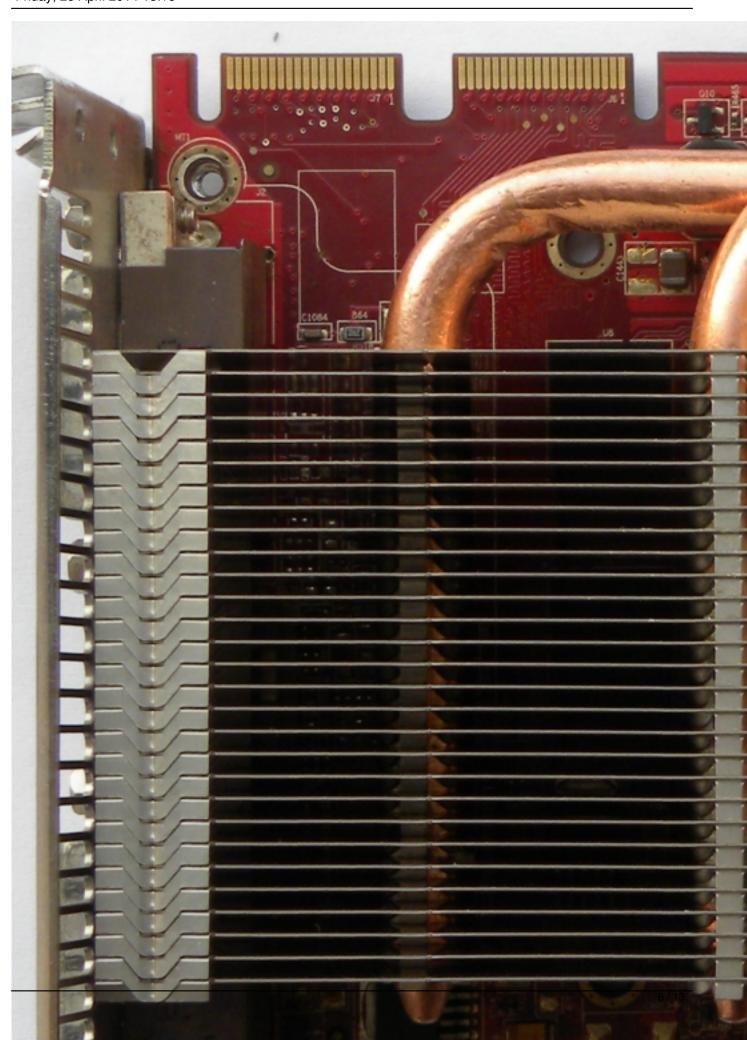
GB/s **Special:**CrossFire

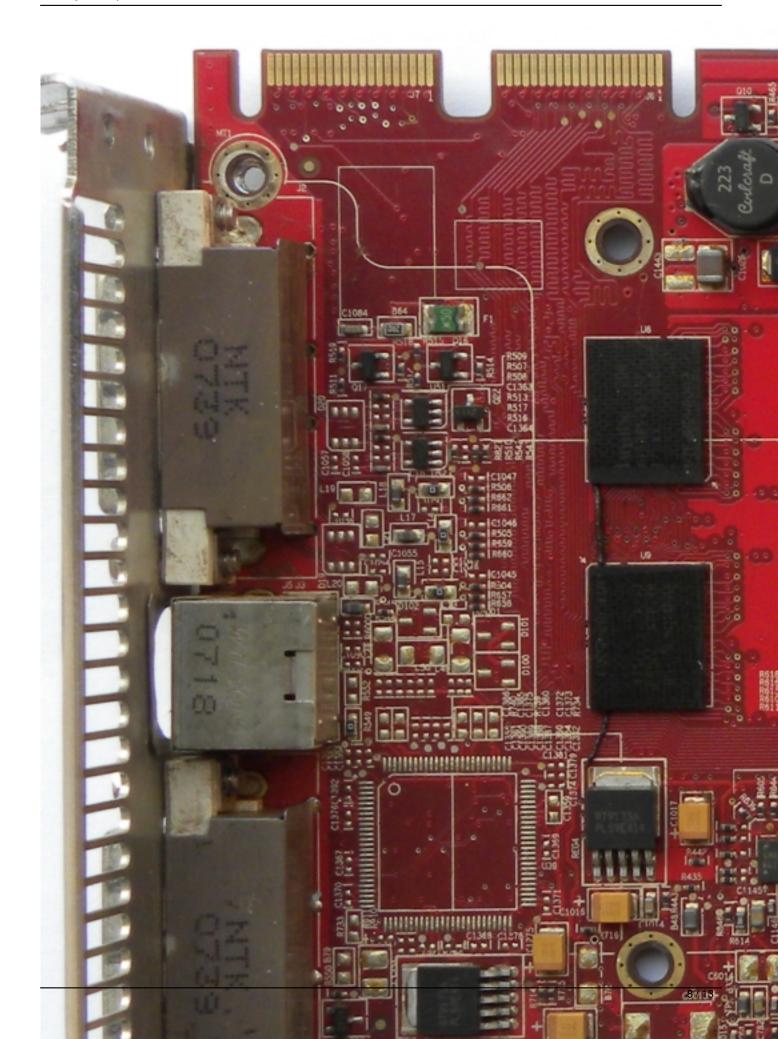
Pixel fillrate: 9600 MPixel/s Texel Fillrate: 9600 MTexel/s

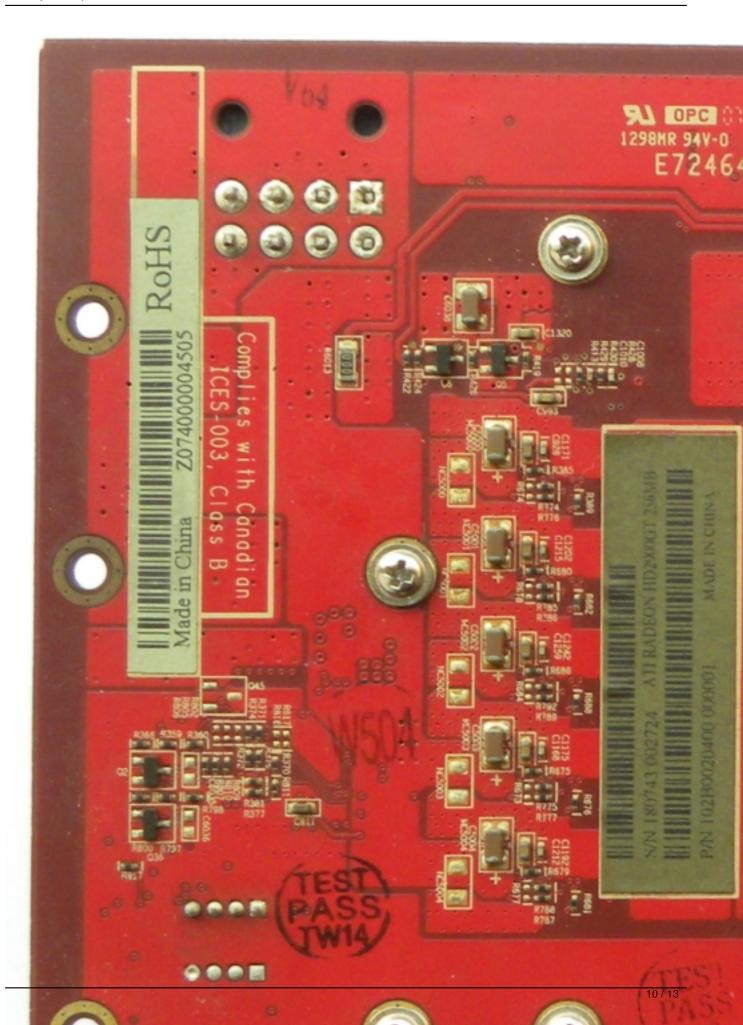
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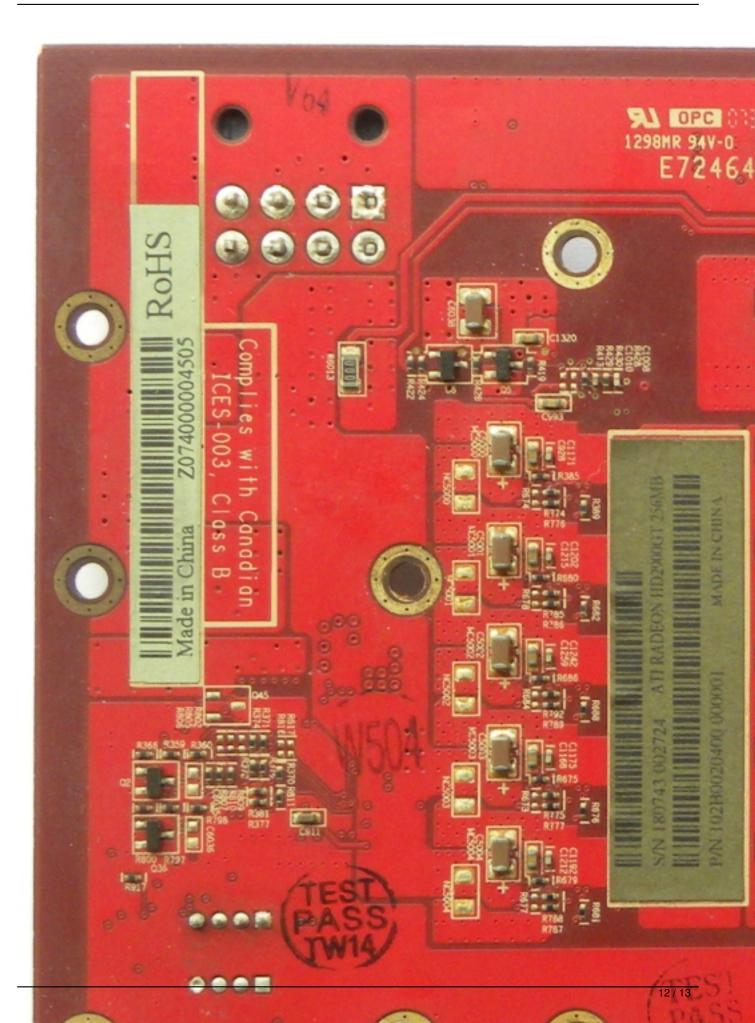












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