

## ATi Flipper

Written by Zaatharen

Sunday, 12 February 2012 01:59 - Last Updated Sunday, 12 February 2012 02:12

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**Core:** Flipper 162MHz ?bit

**Memory:** 3MB integrated 1T-SRAM 324MHz ?bit (1 MB texture buffer and 2 MB framebuffer)

**Year:**

2000

**Bus:**

Integrated

**Made:**

180nm

**Pixel pipelines:** 4 **TMU per pipeline:** 1 **Memory bandwidth:** 10,4 GB/s texture peak and 7,6 GB/s framebuffer peak

**Pixel write speed:**

648 MPixel/s

**Texel write speed:**

648

MTexel/s

**Note:** This is chipset with GPU used in Nintendo GameCube console.

{webgallery}



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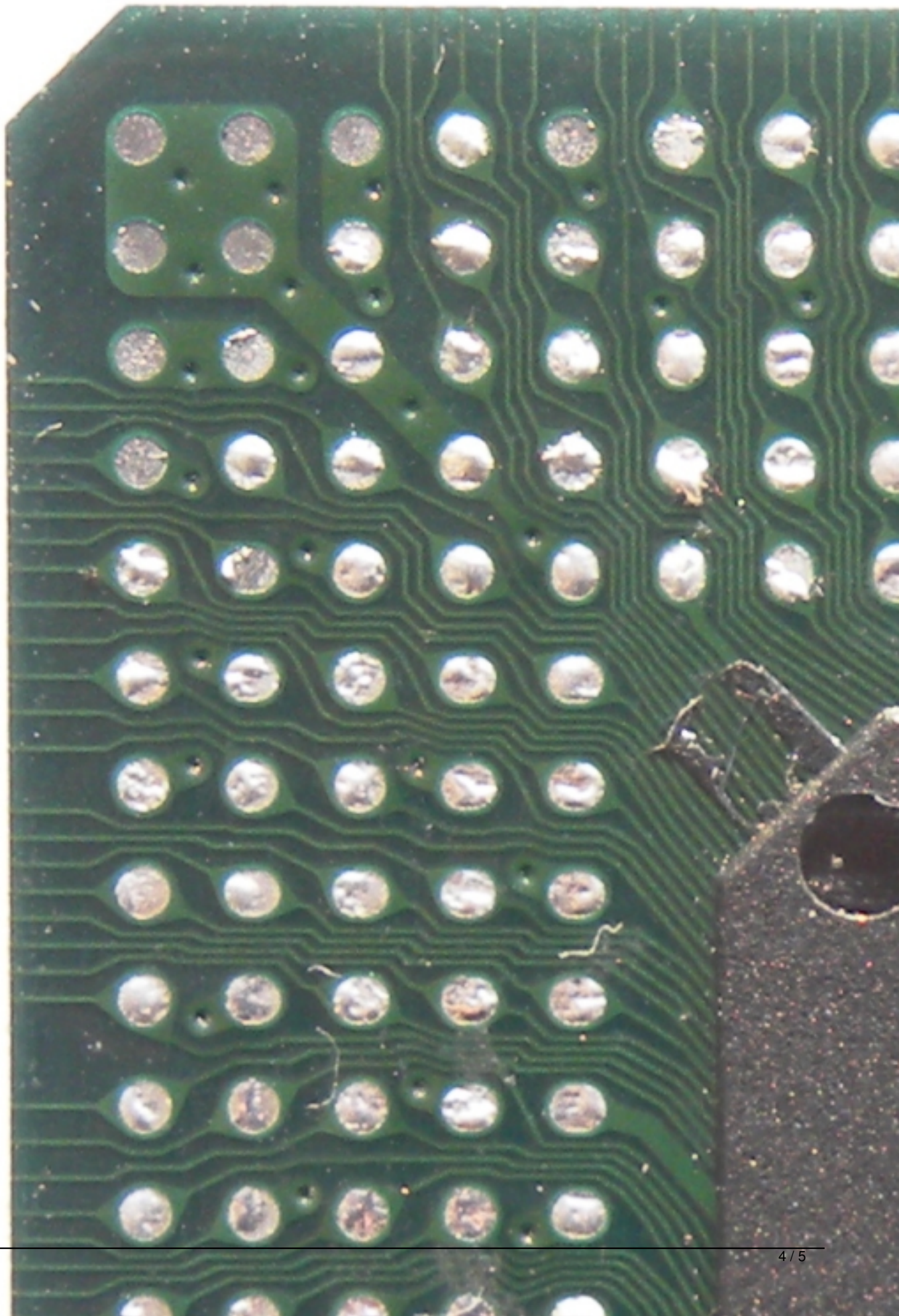
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