Written by Zaatharen Thursday, 02 January 2014 23:20 - Last Updated Thursday, 02 January 2014 23:32



Core: R600 600MHz 256bit

Memory: 512MB GDDR3 1600MHz 512bit Year: 2007 Bus: PCI-E16x Made: 80nm Transist 700 ors:

milion ROPs: 16 TMUs: 16 DirectX: 10 4 GB/s Special:

Unified shaders: 320 (v 4.0) Memory bandwith: 102,

CrossFire

Pixel fillrate: 9600 MPixel/s **Texel Fillrate:** 9600 MTexel/s

Note: First card ever made with 512-bit memory bus, sadly 80nm process made it quite hot and noisy card + initial drivers problems.

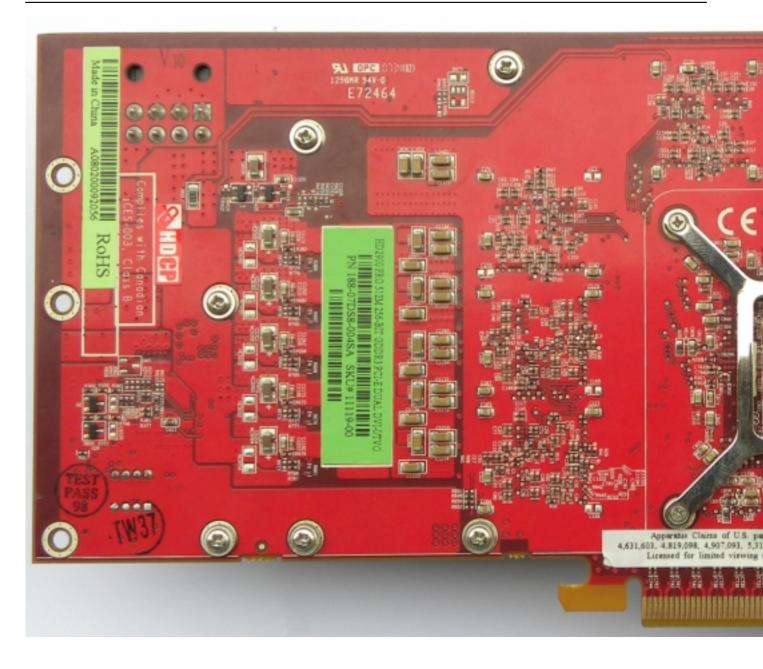
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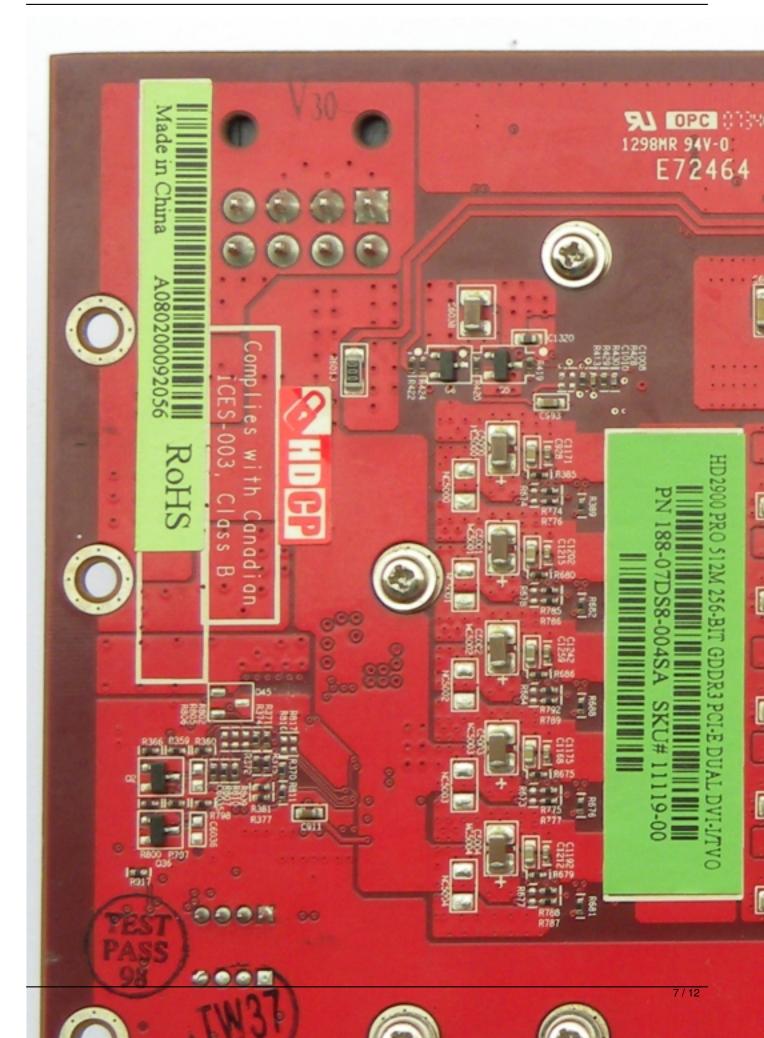


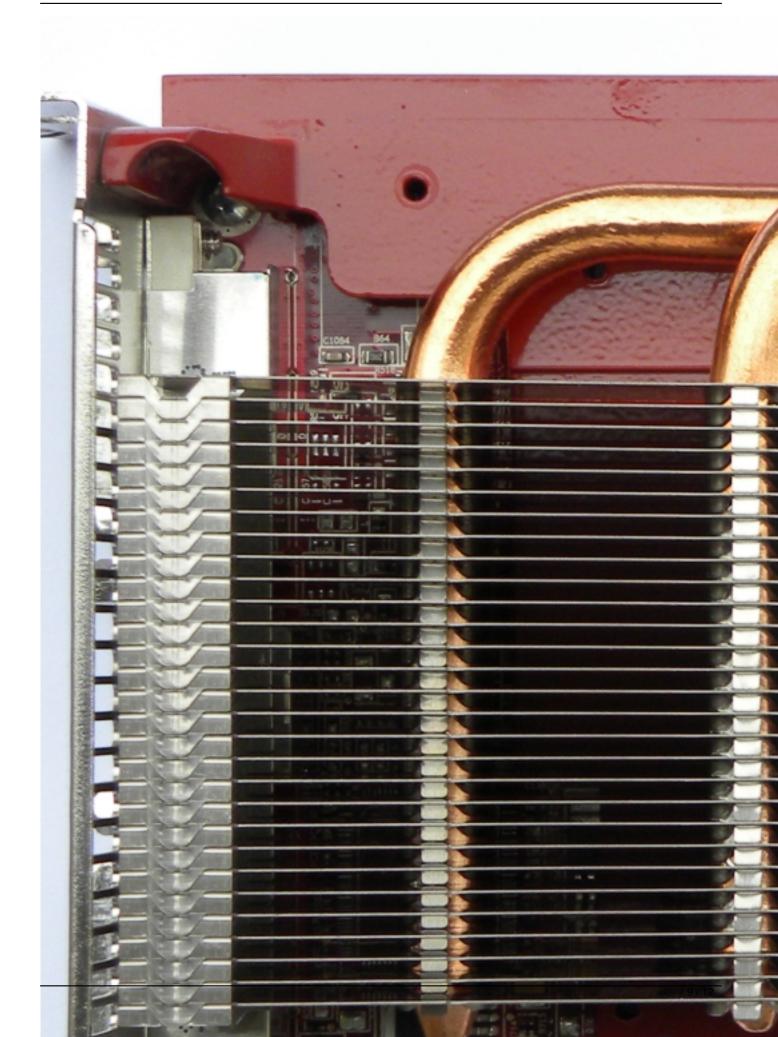


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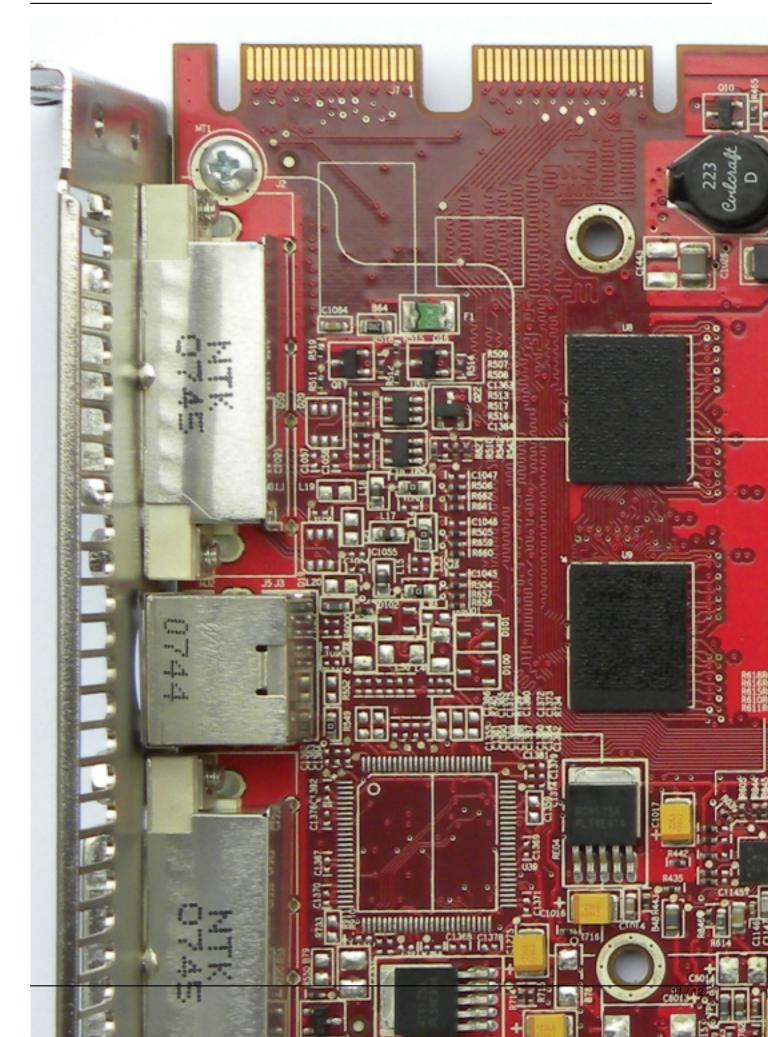








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