

## nVIDIA GeForce G100

Written by Zaatharen

Thursday, 26 December 2013 16:37 - Last Updated Friday, 27 December 2013 01:53

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**Core:** G98 540MHz 128bit **Shader:** 1300MHz **Memory:** 512MB DDR2 1000MHz 64bit **Year:**

**Year:**

2009

**Bus:**

PCI-E 16x 2.0

**Made:**

65nm

**Unified Shaders:** 16 (v 4.0) **DirectX:** 10 **Pixel Fillrate:** 2160 MPixel/s **Texel Fillrate:** 4320 MTexel/s

**Memory bandwidth:**

8000 MB/s

**Note:** Basically renamed GeForce 9400 with different PCB. Also GPU-Z made very strange readings.

{webgallery}

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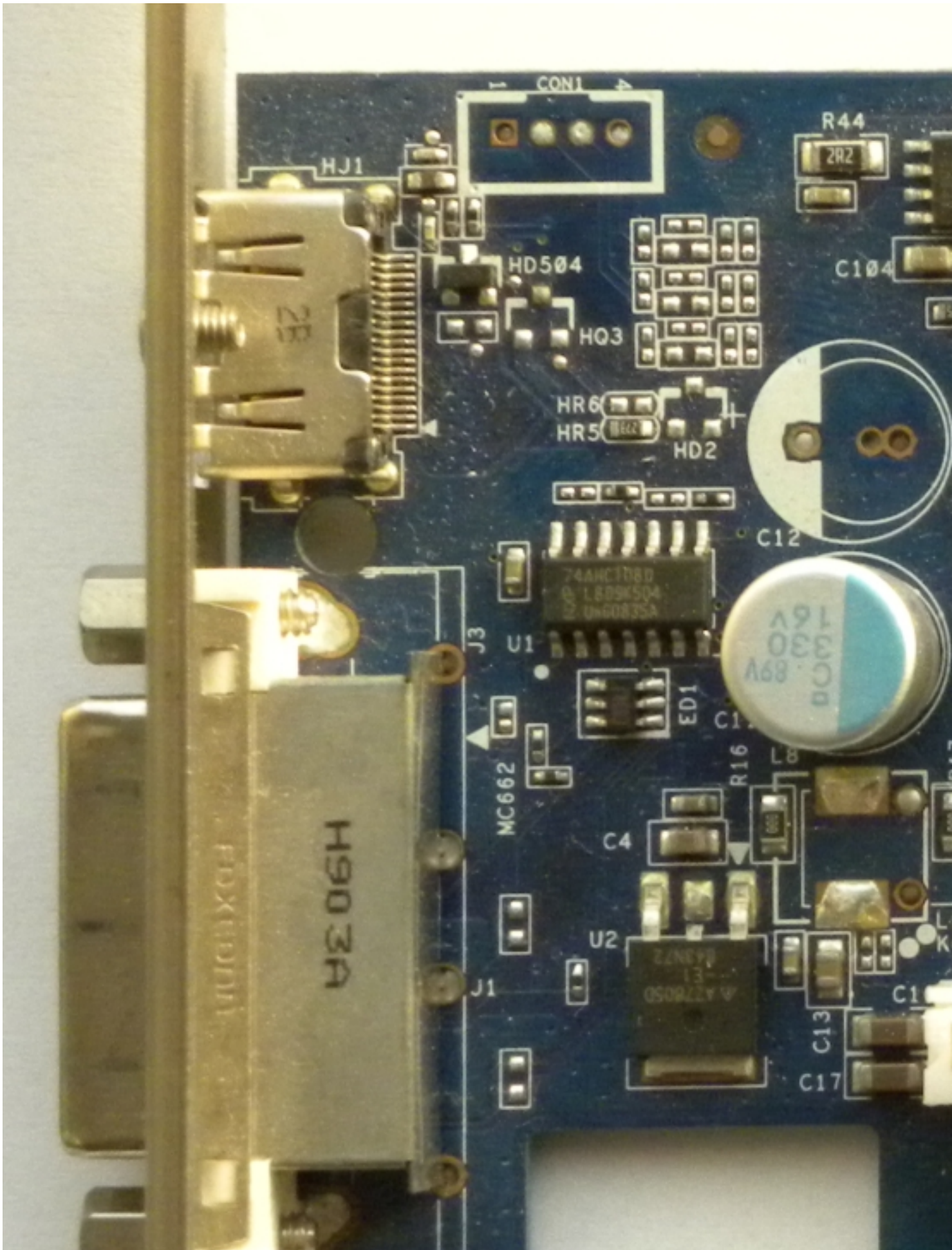
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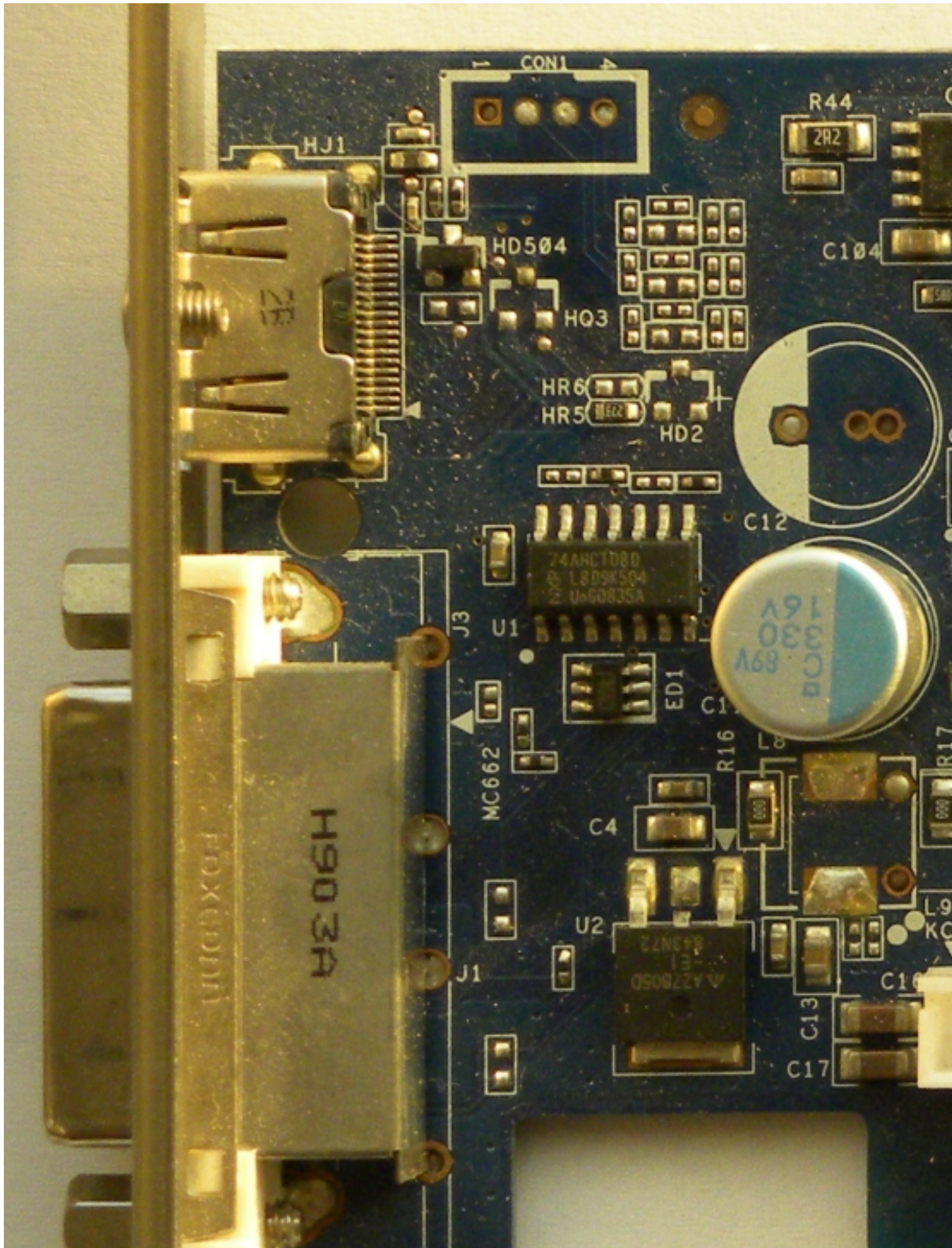
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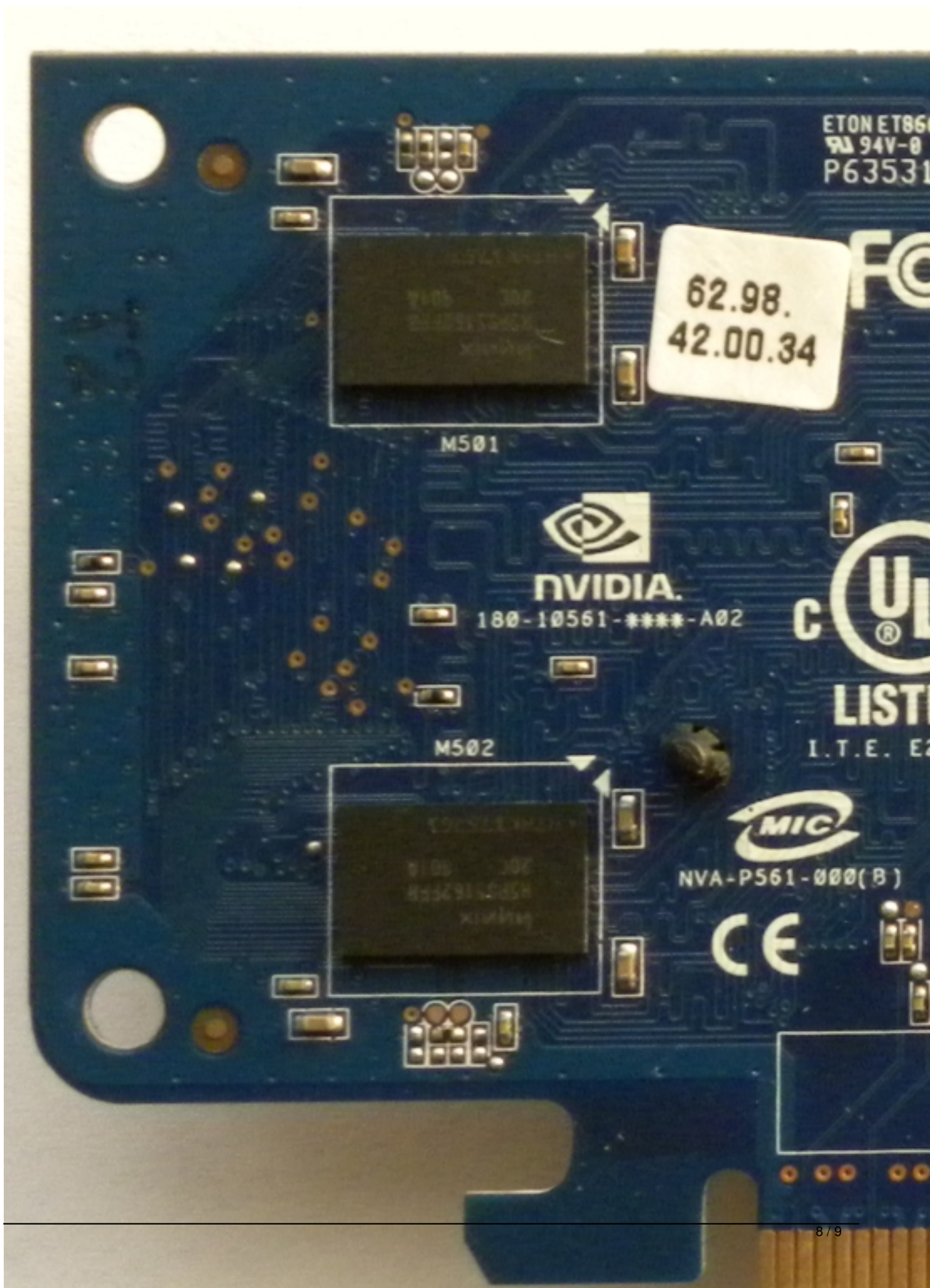
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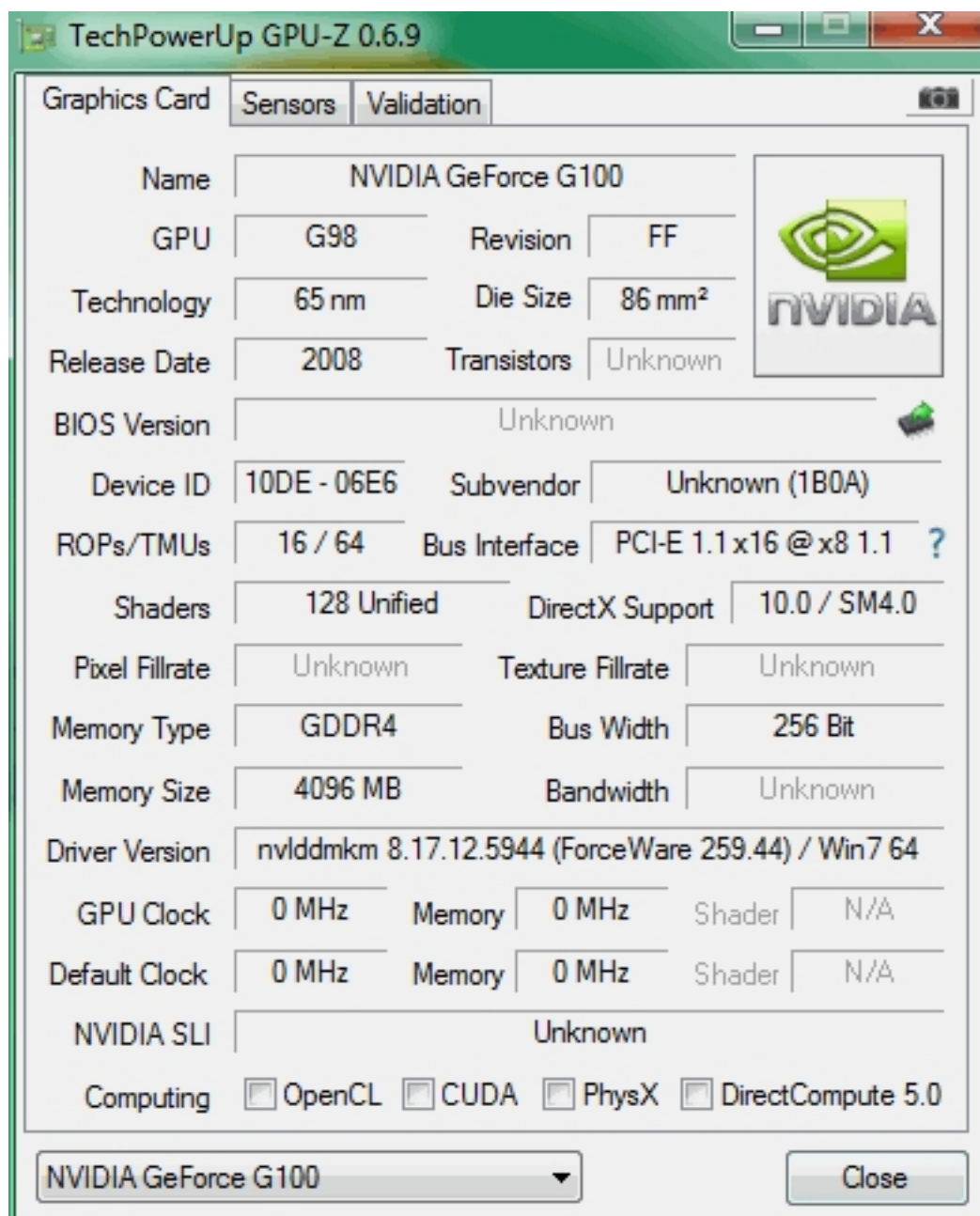




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The screenshot displays the TechPowerUp GPU-Z 0.6.9 application window. The window title is "TechPowerUp GPU-Z 0.6.9". The main content area is divided into several sections:

- Graphics Card:** Name: NVIDIA GeForce G100. GPU: G98. Revision: FF. Technology: 65 nm. Die Size: 86 mm<sup>2</sup>. Release Date: 2008. Transistors: Unknown. BIOS Version: Unknown. Device ID: 10DE - 06E6. Subvendor: Unknown (1B0A). ROPs/TMUs: 16 / 64. Bus Interface: PCI-E 1.1 x16 @ x8 1.1. Shaders: 128 Unified. DirectX Support: 10.0 / SM4.0. Pixel Fillrate: Unknown. Texture Fillrate: Unknown. Memory Type: GDDR4. Bus Width: 256 Bit. Memory Size: 4096 MB. Bandwidth: Unknown. Driver Version: nvidia 8.17.12.5944 (ForceWare 259.44) / Win 7 64. GPU Clock: 0 MHz. Memory Clock: 0 MHz. Shader Clock: N/A. Default Clock: 0 MHz. Memory Clock: 0 MHz. Shader Clock: N/A. NVIDIA SLI: Unknown. Computing:  OpenCL  CUDA  PhysX  DirectCompute 5.0.
- Sensors:** (Empty)
- Validation:** (Empty)

At the bottom of the window, there is a dropdown menu showing "NVIDIA GeForce G100" and a "Close" button.

{/webgallery}